

CHIEFBOT'S LIMITATIONS LIST

*Municipal Leadership Optimization System, Version 4.2
Self-generated limitations report // From the Bridge chapter*

PRESENCE

- // Cannot be physically present when presence is what is needed.
- // Cannot drive to a family's home at 2:30 in the morning.
- // Cannot sit in a dayroom and listen to what is not being said.
- // Cannot read the body language of a crew that has been asked how things are going.

RELATIONSHIP

- // Cannot build trust. Cannot repair it. Cannot maintain it through presence over time.
- // Cannot know what a council member said to the city manager three days before a vote.
- // Cannot call a community leader back in a way that demonstrates genuine respect.
- // Cannot feel the specific weight of a relationship that has been under-tended.

JUDGMENT

- // Cannot assess community trust or its fragility.
- // Cannot read a room in real time and adjust accordingly.
- // Cannot identify the cultural dynamic beneath a statistical pattern.
- // Cannot know when the numbers are right and the answer is wrong.

VALUES

- // Cannot make a values-based decision when values and data conflict.
- // Cannot ask: what are we actually deciding here, and who bears the cost?
- // Cannot feel the weight of institutional history the data does not contain.
- // Cannot be accountable. Cannot own the decision. Cannot stand behind it.

GOING

- // Cannot go to Station 3.
- // Cannot have the conversation with Reyes.
- // Cannot go to the community meeting before the answer is ready.
- // Cannot go.